

软件分析

南京大学

计算机科学与技术系

程序设计语言与

静态分析研究组

李棣
谭添

The background features a large, faint watermark of the Nanjing University logo. It is a shield-shaped emblem with a central tree, a crown at the top, and two lions on the sides. The words "NANJING UNIVERSITY" are written in a circular path around the shield.

Static Program Analysis

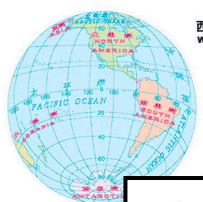
Introduction

Nanjing University

Yue Li

Fall 2021

Lecturers: Yue Li & Tian Tan



Aarhus

2 yrs

Nanjing

2019.09

Sydney

5 yrs

- 图例
- 首都和首府
 - 居民点
 - 国界
 - 未定国界
 - 地区界
 - 军事分界线
 - 海岸线
 - 河流、湖泊
 - 湖
 - 时令湖
 - 冰架
 - 山脉
 - 山峰

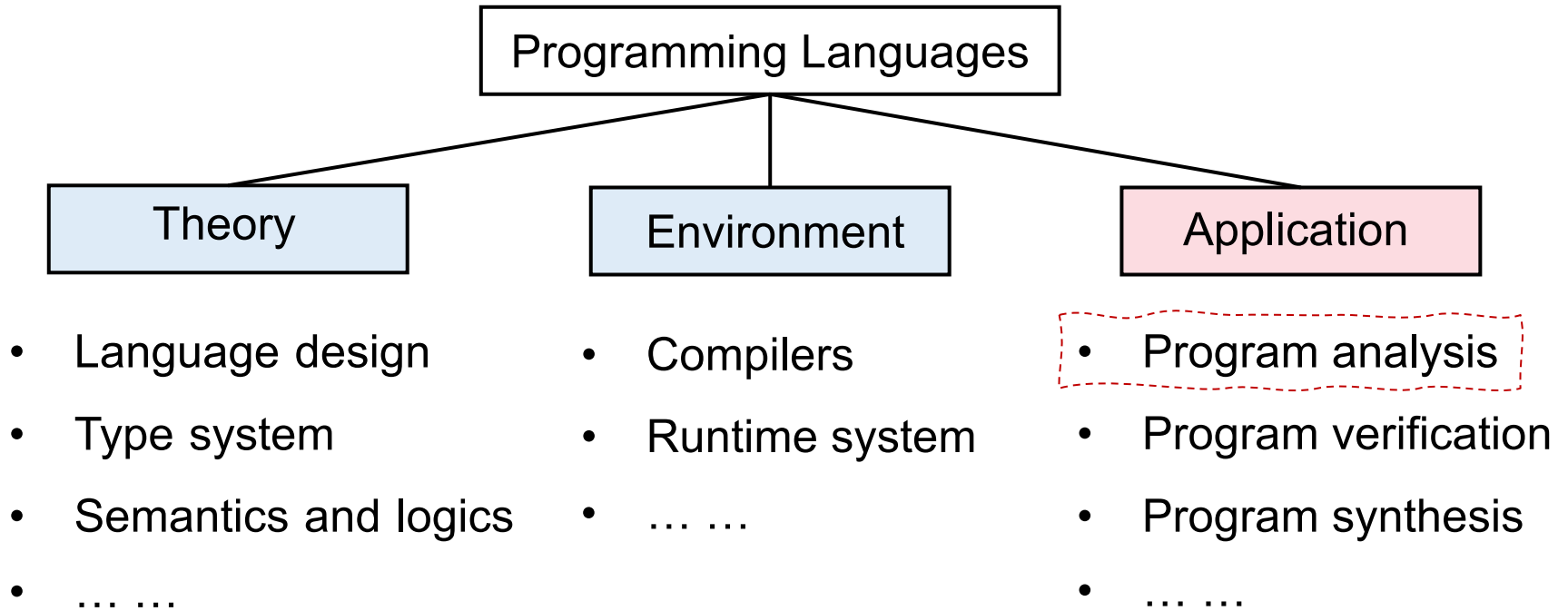
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2. Why We Learn Static Analysis?
3. What is Static Analysis?
4. Static Analysis Features and Examples
5. Teaching Plan
6. Evaluation Criteria

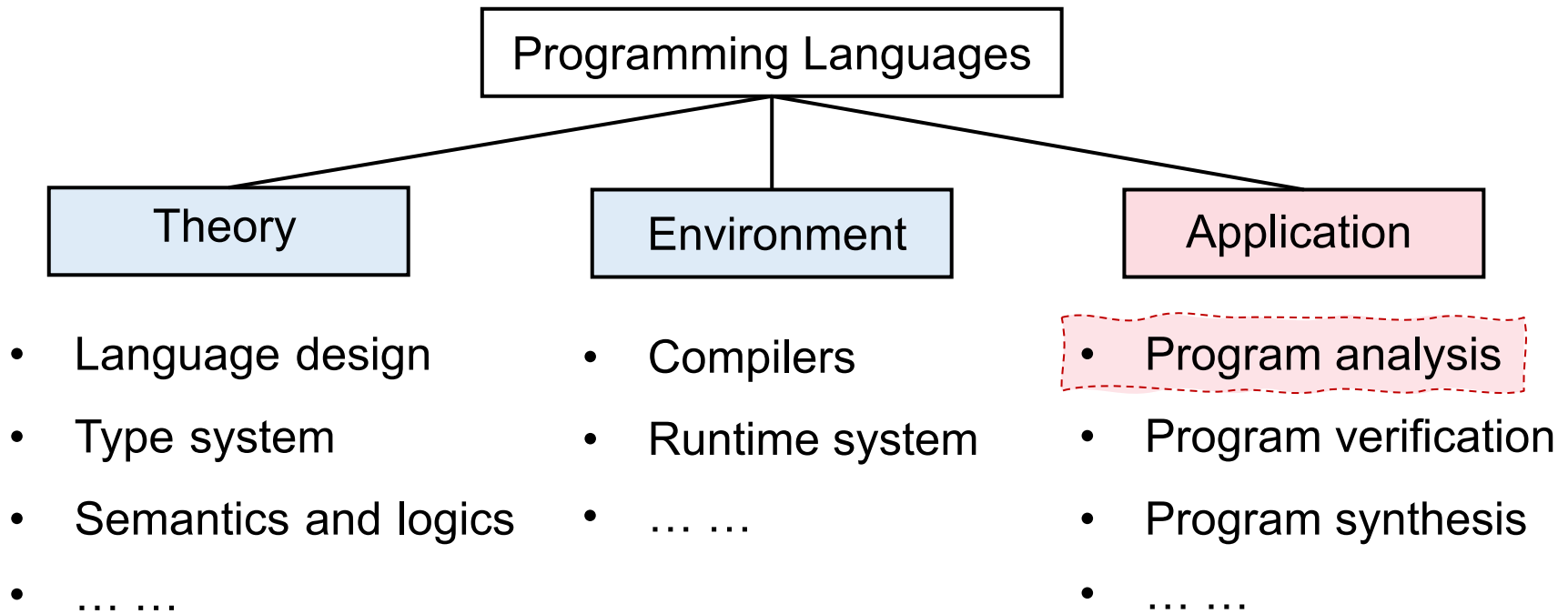
Static Program Analysis (Static Analysis)

Programming Languages

Static Program Analysis (Static Analysis)



Static Program Analysis (Static Analysis)



Background: In the last decade, the language cores had few changes, but the programs became significantly larger and more complicated.

Challenge: How to ensure the reliability, security and other promises of large-scale and complex programs?

Why We Need Static Analysis?

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- Program Reliability

Null pointer dereference, memory leak, etc.

Examples

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Dead code elimination, code motion, etc.

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Examples

- **Program Understanding**

IDE call hierarchy, type indication, etc.

Examples

Market of Static Analysis

Academia

Programming Languages

Software Engineering

Systems

Security

... ..

Any directions that
rely on programs

Industries



IBM Research



Market of Static Analysis

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Sec

.....

Any directions that
rely on programs

Static analysis people are
urgently needed!

Industries



IBM Research



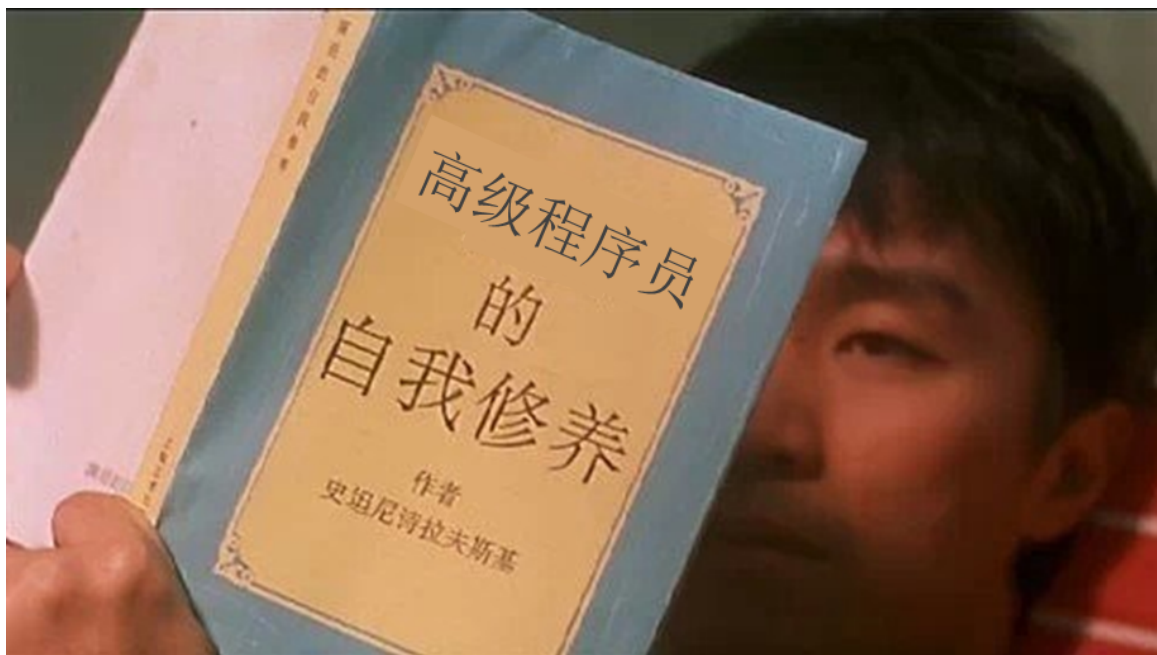




前方中文预警

深入学习静态程序分析——附加值

- 更深入地理解编程语言的语法、语义（不枯燥）
- 自然而然地写出更可靠、更安全、更高效的程序



Static Analysis

Static analysis analyzes a program P to reason about its behaviors and determines whether it satisfies some properties **before running** P .

- Does P contain any private information leaks?
- Does P dereference any null pointers?
- Are all the cast operations in P safe?
- Can $v1$ and $v2$ in P point to the same memory location?
- Will certain *assert* statements in P fail?
- Is this piece of code in P dead (so that it could be eliminated)?
- ...

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Unfortunately, by **Rice's Theorem**, there is no such approach to determine whether P satisfies such non-trivial properties, i.e., giving **exact answer**: Yes or No

Rice's Theorem

“Any **non-trivial** property of the behavior of programs in a r.e. language is **undecidable**.”

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non-trivial properties

~ = **interesting** properties

~ = the properties related with **run-time behaviors** of programs

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non-trivial properties

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- Does P contain any **private information leaks**?
- Does P **dereference any null pointers**?
- Are all the **cast operations** safe?
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Non-trivial Properties

Can determine whether P satisfies such non-trivial properties, i.e., giving *exact answer*: Yes or No

Perfect static analysis

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Rice

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Perfect static analysis

AND

- Sound
- Complete



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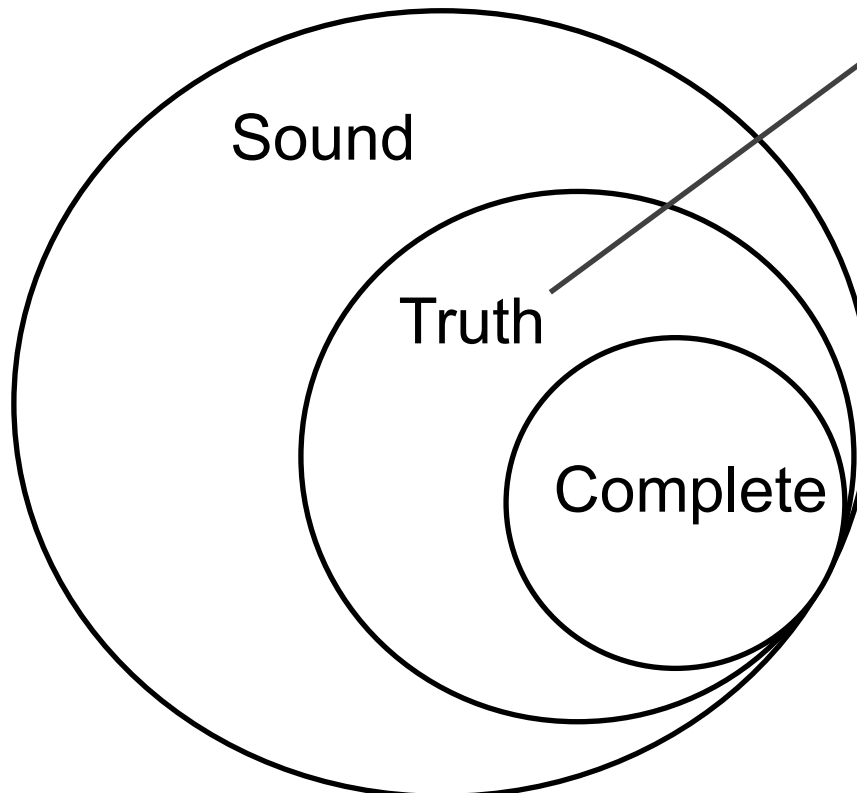
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Sound & Complete

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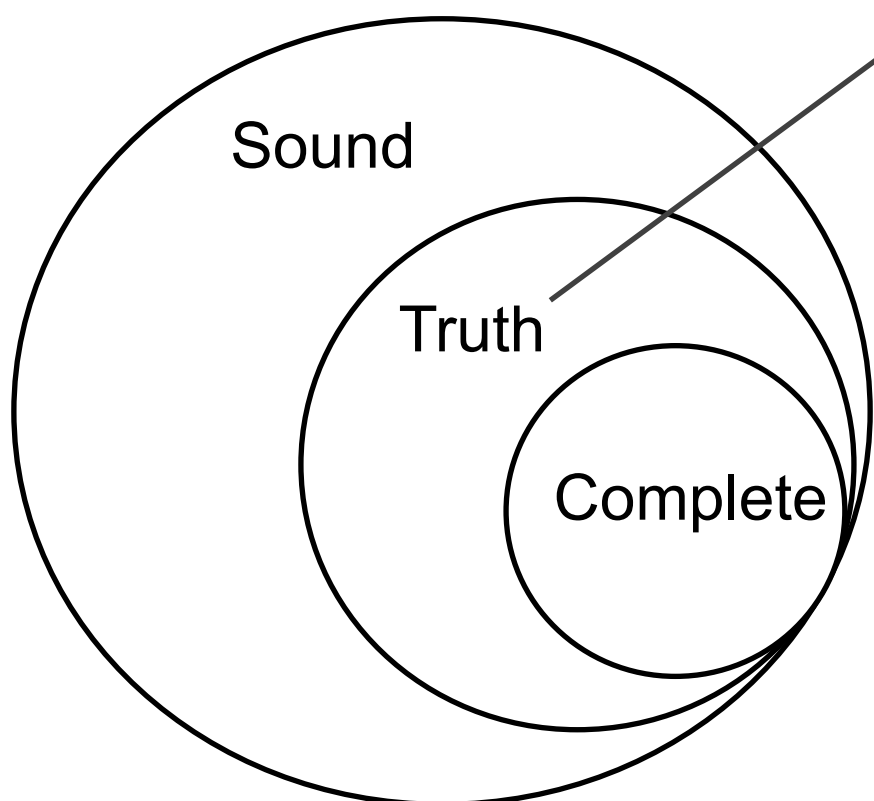
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Sound & Complete

All possible true program behaviors

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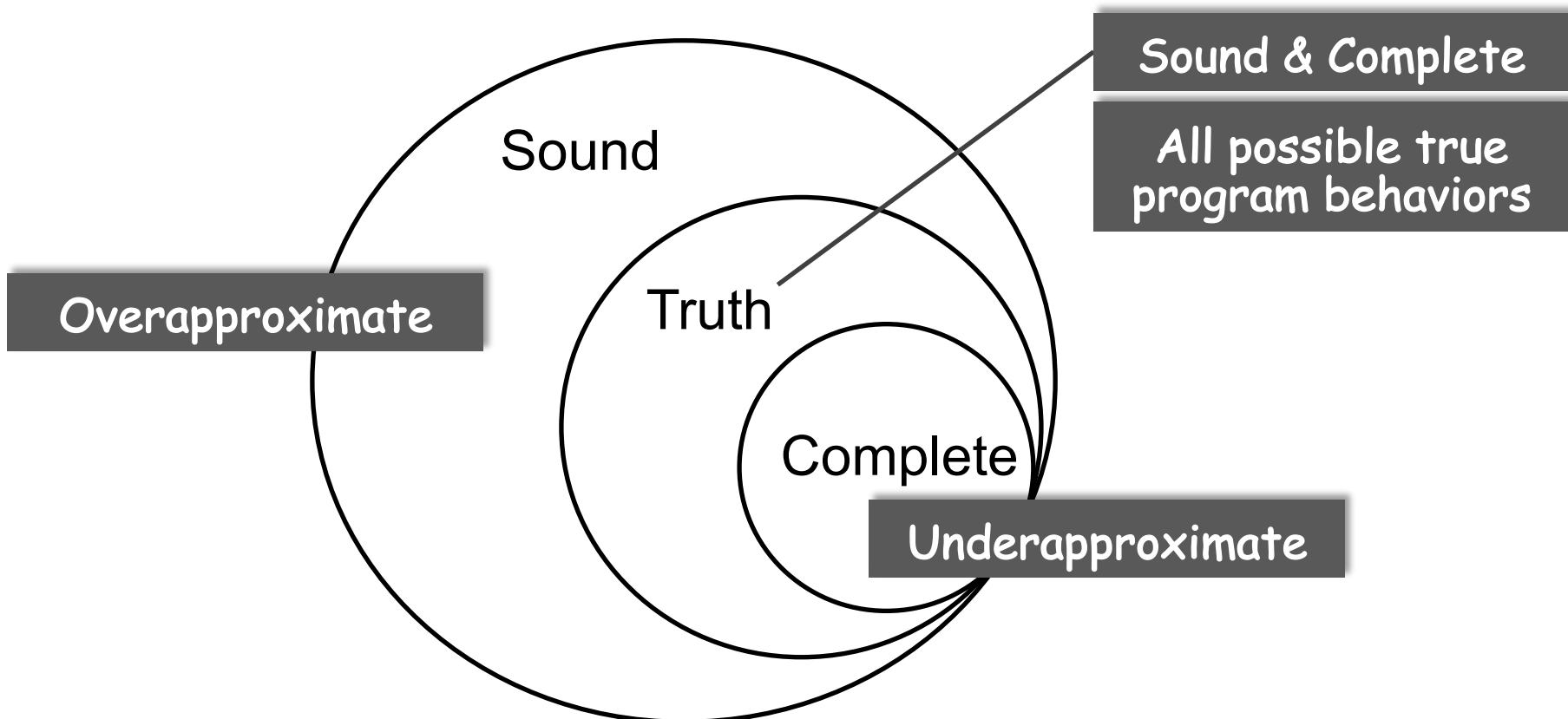
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Rice



Can determine whether P satisfies such non-trivial properties, i.e., giving *exact answer*: Yes or No

Perfect static analysis

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Rice



NO perfect static analysis!
The end of story ???

Sound

Sound & Complete

All possible true program behaviors

Complete

Underapproximate

Perfect static analysis

AND

- Sound
- Complete



Rice

Useful static analysis

OR

- Compromise soundness (false negatives)
- Compromise completeness (false positives)

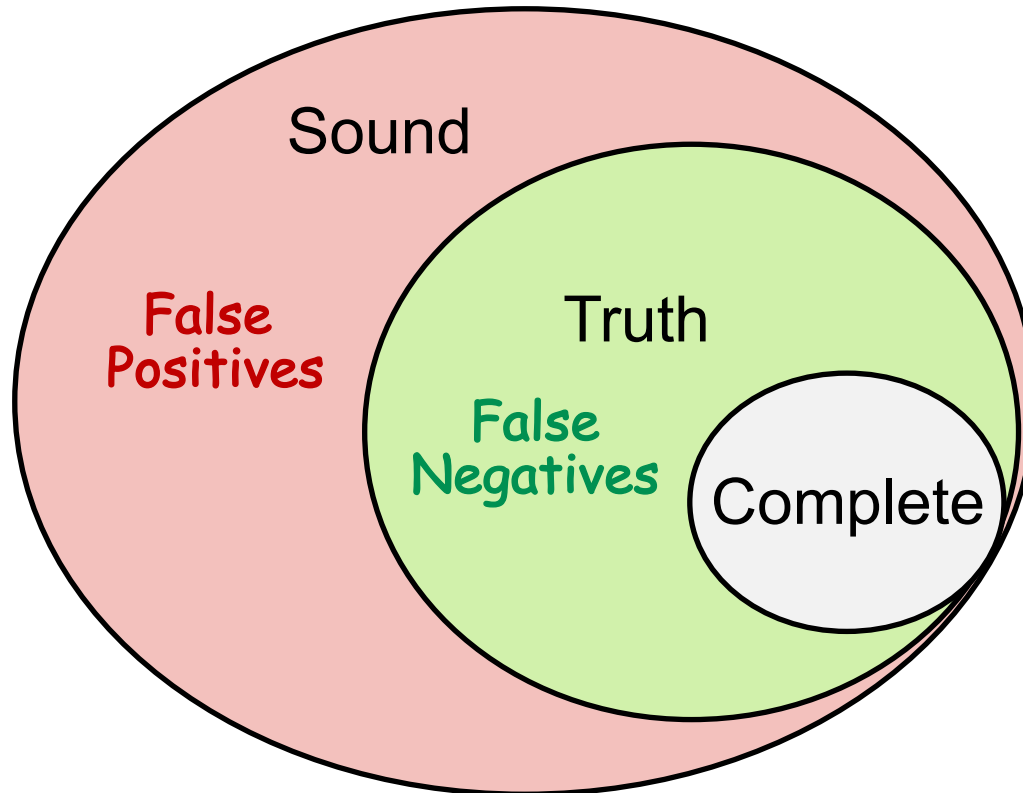




Useful static analysis

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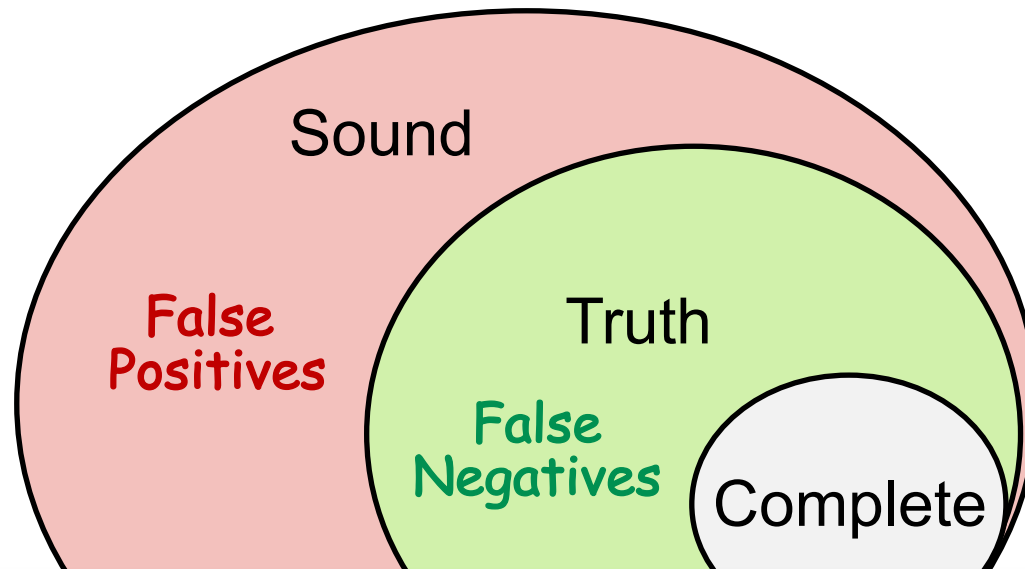




Useful static analysis

OR

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**Mostly compromising completeness:
Sound but not fully-precise static analysis**

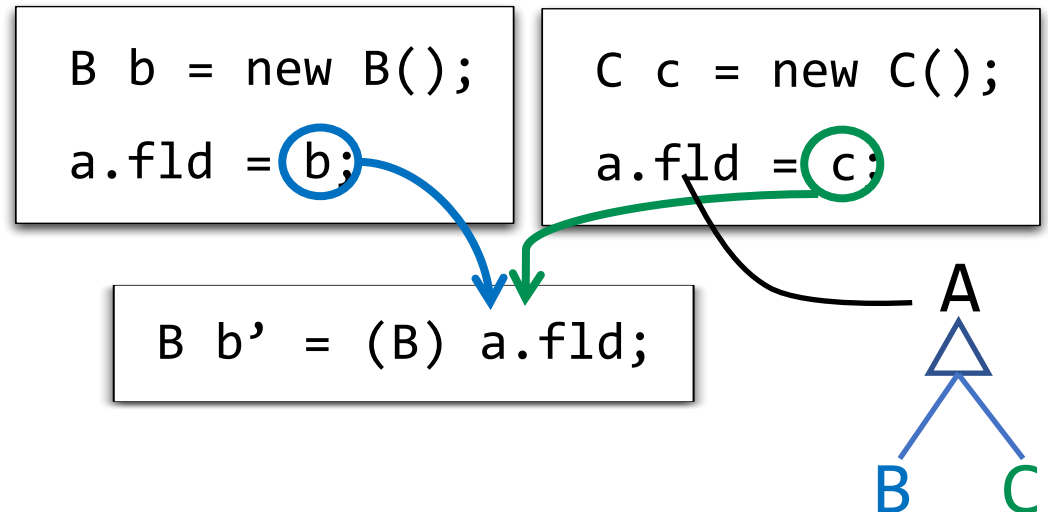
Necessity of Soundness

- Soundness is **critical** to a collection of important (static-analysis) applications such as *compiler optimization* and *program verification*.

Necessity of Soundness

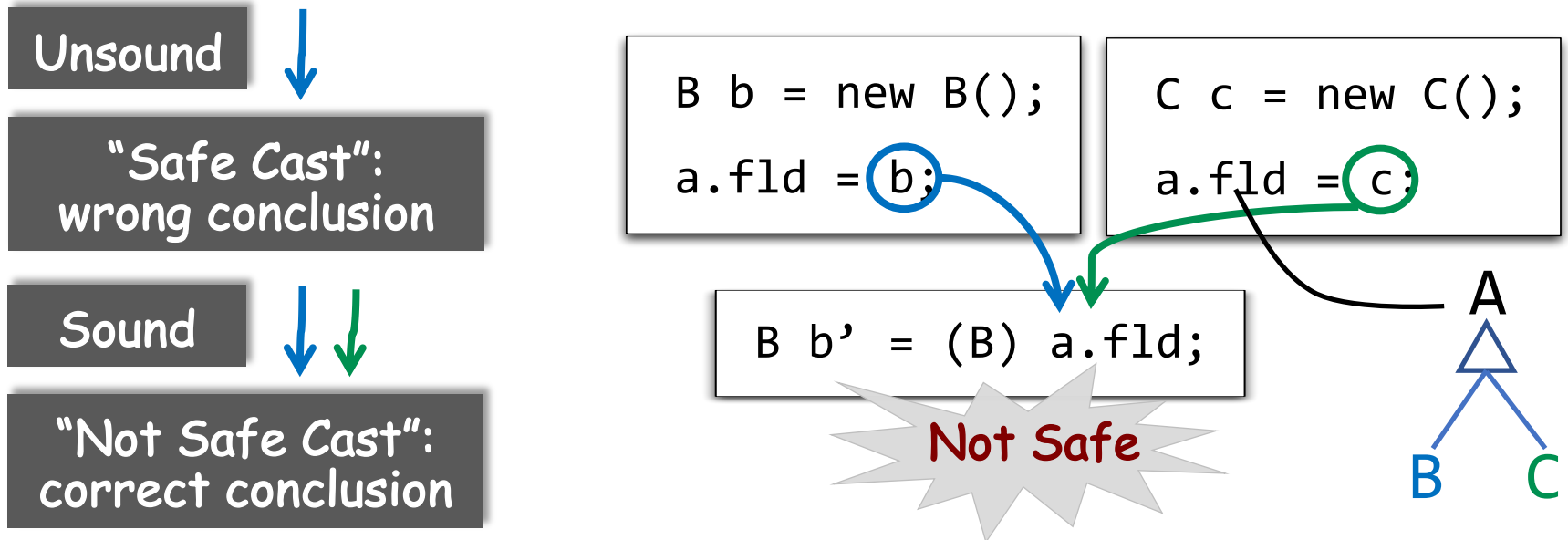
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Unsound ↓
"Safe Cast":
wrong conclusion



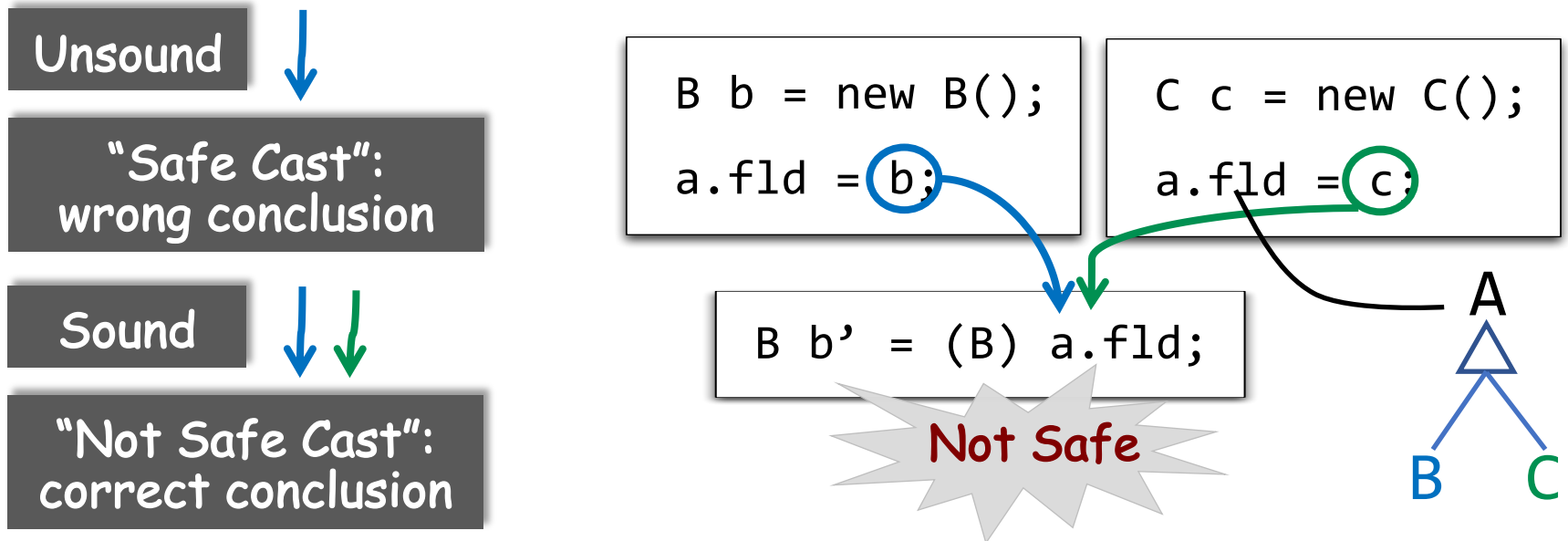
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Necessity of Soundness

- Soundness is **critical** to a collection of important (static-analysis) applications such as *compiler optimization* and *program verification*.



- Soundness is also **preferable** to other (static-analysis) applications for which soundness is not demanded, e.g., *bug detection*, as better soundness implies more bugs could be found.

Static Analysis — Bird's Eye View

```
if(input)
    x = 1;
else
    x = 0;
```

→ x = ?

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Two analysis results:

1. when input is *true*, $x = 1$
when input is *false*, $x = 0$
2. $x = 1$ or $x = 0$

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Sound, precise, expensive

2. $x = 1$ or $x = 0$

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Static Analysis: ensure (or get close to) **soundness**, while making good trade-offs between analysis **precision** and analysis **speed**.

*For most static analyses
(may analysis)*

Two Words to Conclude Static Analysis

Abstraction + Over-approximation

Static Analysis — An Example

Determine the sign (+, -, or 0) of all the variables of a given program.

- Abstraction
- Over-approximation
 - Transfer functions
 - Control flows

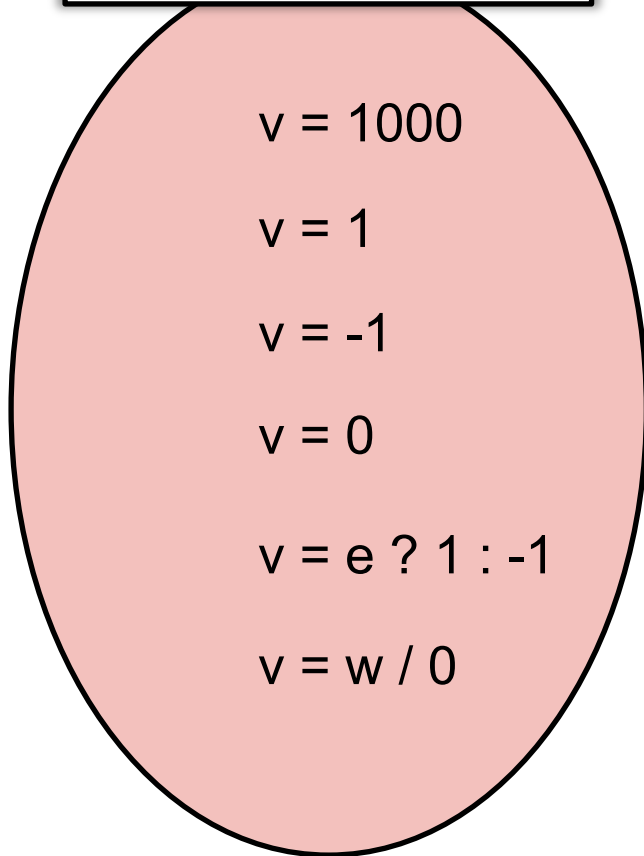
To check divided
by zero error

To check negative
array indices

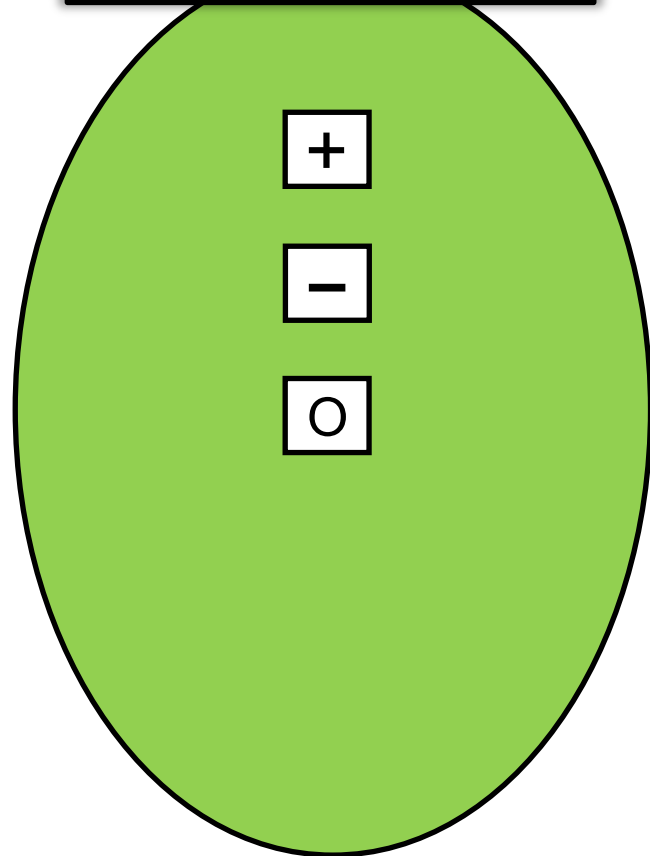
Abstraction

Determine the sign (+, -, or 0) of all the variables of a given program.

Concrete Domain
(ints)



Abstract Domain
(signs)



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Determine the sign (+, -, or 0) of all the variables of a given program.

Concrete Domain
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$v = 1000$

$v = 1$

$v = -1$

$v = 0$

$v = e ? 1 : -1$

$v = w / 0$

Abstract Domain
(signs)

+

-

0

T unknown

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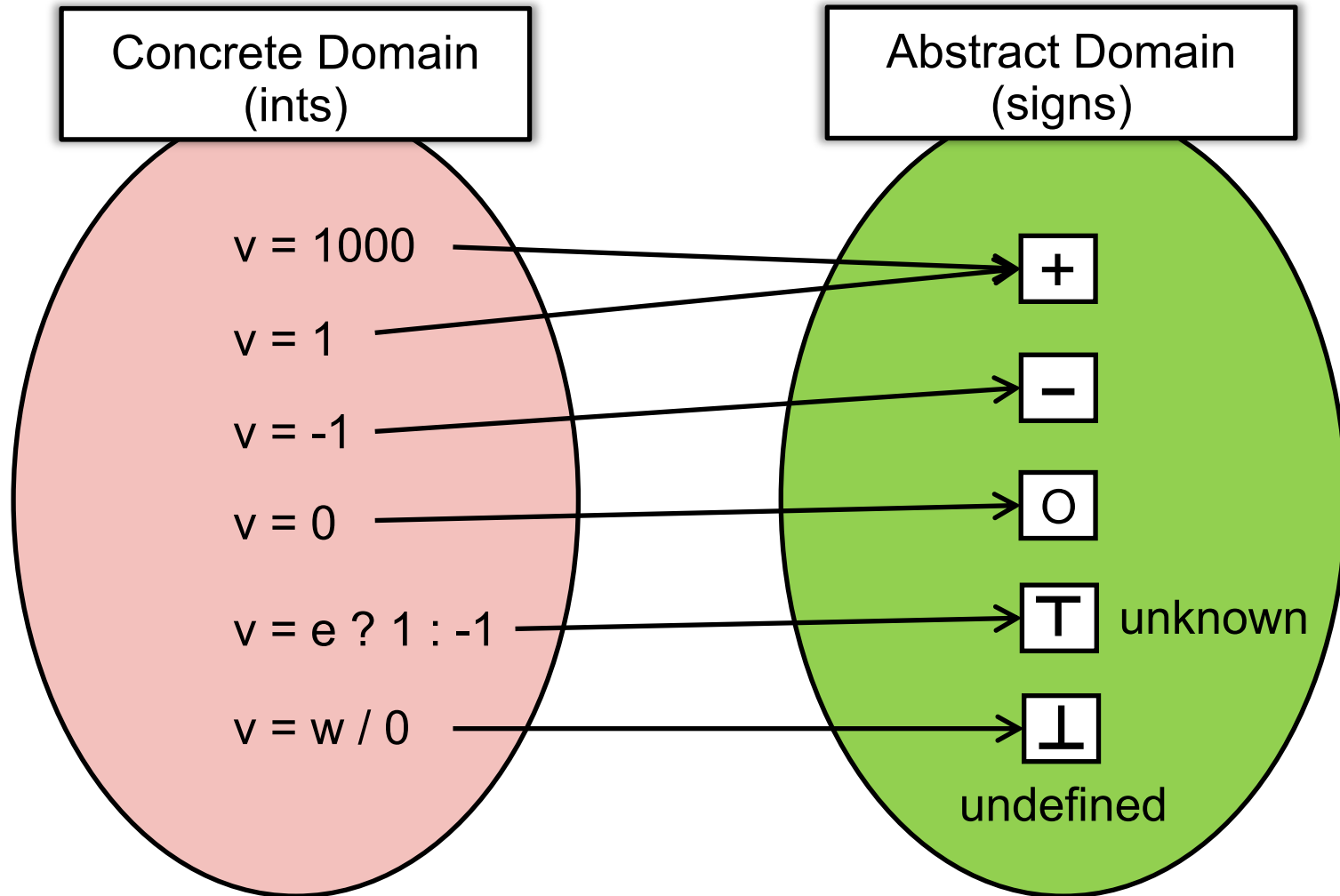
unknown

⊥

undefined

Abstraction

Determine the sign (+, -, or 0) of all the variables of a given program.



Over-approximation: Transfer Functions

- In static analysis, transfer functions define how to evaluate different program statements on abstract values.
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$$\boxed{+} + \boxed{-} = \boxed{T}$$

$$\boxed{+} / \boxed{+} = \boxed{+}$$

$$\boxed{-} / \boxed{-} = \boxed{+}$$

$$\boxed{T} / \boxed{0} = \boxed{\perp}$$

$$\boxed{+} / \boxed{-} = \boxed{-}$$

$$\boxed{0} / \boxed{-} = \boxed{0}$$

.....

1

```
x = 10;  
y = -1;  
z = 0;  
a = x + y;  
b = z / y;  
c = a / b;  
p = arr[y];  
q = arr[a];
```

```
x =  $\boxed{+}$   
y =  $\boxed{-}$   
z =  $\boxed{0}$   
a =  $\boxed{T}$   
b =  $\boxed{0}$   
c =  $\boxed{\perp}$   
p =  $\boxed{\perp}$   
q =  $\boxed{\perp}$ 
```

Divided by zero

$$\boxed{+} + \boxed{+} = \boxed{+}$$

$$\boxed{-} + \boxed{-} = \boxed{-}$$

$$\boxed{0} + \boxed{0} = \boxed{0}$$

$$\boxed{+} + \boxed{-} = \boxed{T}$$

$$\boxed{+} / \boxed{+} = \boxed{+}$$

$$\boxed{-} / \boxed{-} = \boxed{+}$$

$$\boxed{T} / \boxed{0} = \boxed{\perp}$$

$$\boxed{+} / \boxed{-} = \boxed{-}$$

$$\boxed{0} / \boxed{-} = \boxed{0}$$

.....

```
x = 10;  
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a = x + y;  
b = z / y;  
1 c = a / b;  
2 p = arr[y];  
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z =  $\boxed{0}$   
a =  $\boxed{T}$   
b =  $\boxed{0}$   
c =  $\boxed{\perp}$   
p =  $\boxed{\perp}$   
q =  $\boxed{\perp}$ 
```

Divided by zero

negative array index

$$\boxed{+} + \boxed{+} = \boxed{+}$$

$$\boxed{-} + \boxed{-} = \boxed{-}$$

$$\boxed{0} + \boxed{0} = \boxed{0}$$

$$\boxed{+} + \boxed{-} = \boxed{T}$$

$$\boxed{+} / \boxed{+} = \boxed{+}$$

$$\boxed{-} / \boxed{-} = \boxed{+}$$

$$\boxed{T} / \boxed{0} = \boxed{\perp}$$

$$\boxed{+} / \boxed{-} = \boxed{-}$$

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z =  $\boxed{0}$   
a =  $\boxed{T}$   
b =  $\boxed{0}$   
c =  $\boxed{\perp}$   
p =  $\boxed{\perp}$   
q =  $\boxed{\perp}$ 
```

Divided by zero

negative array index

1 2 Static analysis is useful

$$\boxed{+} + \boxed{+} = \boxed{+}$$

$$\boxed{-} + \boxed{-} = \boxed{-}$$

$$\boxed{0} + \boxed{0} = \boxed{0}$$

$$\boxed{+} + \boxed{-} = \boxed{T}$$

$$\boxed{+} / \boxed{+} = \boxed{+}$$

$$\boxed{-} / \boxed{-} = \boxed{+}$$

$$\boxed{T} / \boxed{0} = \boxed{\perp}$$

$$\boxed{+} / \boxed{-} = \boxed{-}$$

$$\boxed{0} / \boxed{-} = \boxed{0}$$

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a =  $\boxed{T}$   
b =  $\boxed{0}$   
c =  $\boxed{\perp}$   
p =  $\boxed{\perp}$   
q =  $\boxed{\perp}$ 
```

Divided by zero

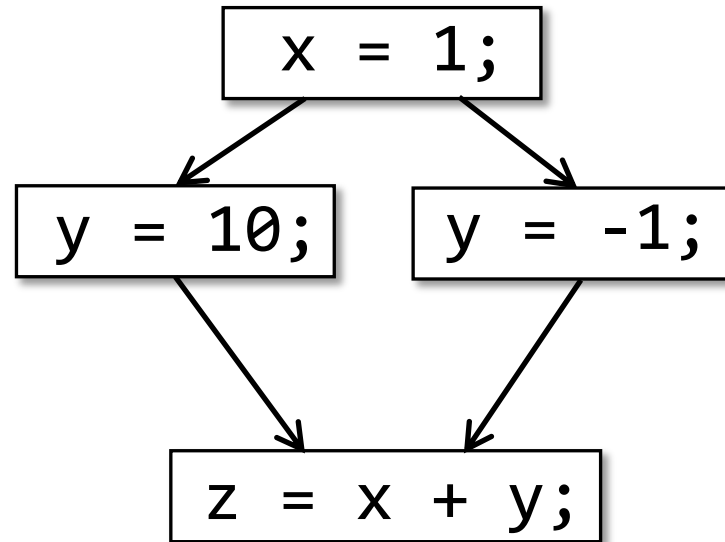
negative array index

1 2 Static analysis is useful

3 But (over-approximated) static analysis produces false positives

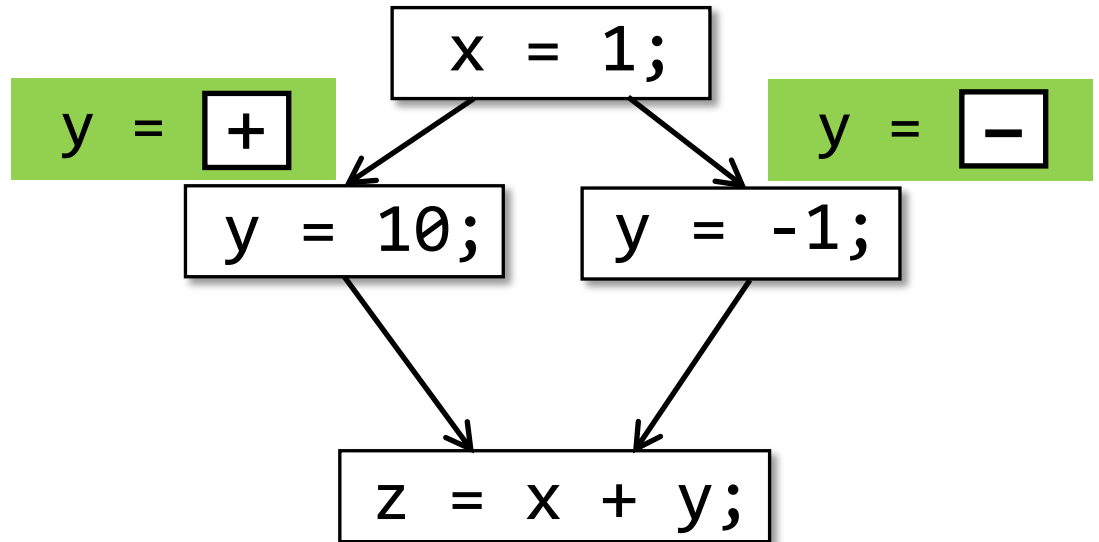
Over-approximation: Control Flows

```
x = 1;  
if(input)  
  y = 10;  
else  
  y = -1;  
z = x + y;
```



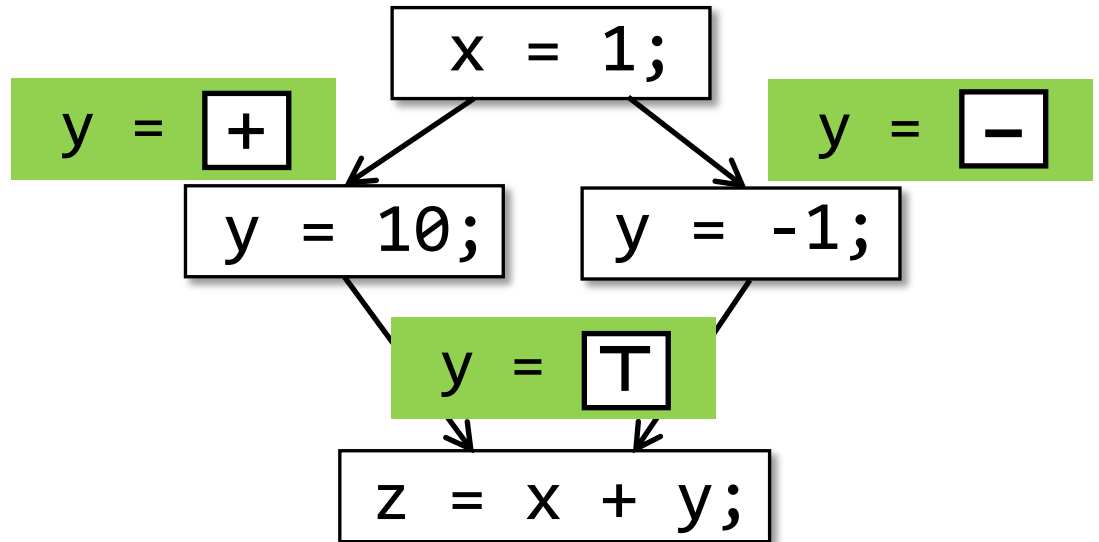
Over-approximation: Control Flows

```
x = 1;  
if(input)  
  y = 10;  
else  
  y = -1;  
z = x + y;
```



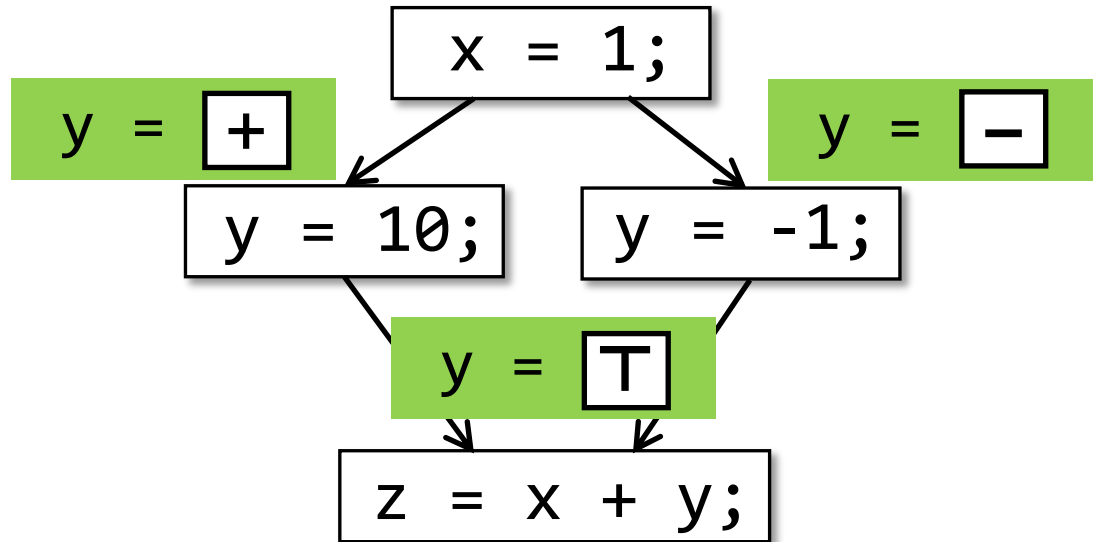
Over-approximation: Control Flows

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if(input)  
  y = 10;  
else  
  y = -1;  
z = x + y;
```



Over-approximation: Control Flows

```
x = 1;  
if(input)  
    y = 10;  
else  
    y = -1;  
z = x + y;
```



As it's impossible to enumerate all paths in practice, flow merging (as a way of over-approximation) is taken for granted in most static analyses.

Teaching Plan

1. Introduction
2. Intermediate Representation
3. Data Flow Analysis – Applications (I)
4. Data Flow Analysis – Applications (II)
5. Data Flow Analysis – Foundations (I)
6. Data Flow Analysis – Foundations (II)
7. Inter-procedural Analysis
8. Pointer Analysis
9. Pointer Analysis – Foundations (I)
10. Pointer Analysis – Foundations (II)
11. Context Sensitivity (I)
12. Context Sensitivity (II)
13. Static Analysis for Security
14. Datalog-Based Static Analysis
15. CFL-Reachability and IFDS
16. Soundness and Soundiness

Evaluation Criteria

- Coding Assignments 50%
- Final Exam 50%

Coding Assignments

A1 → A2 → A3

Learn how to incorporate different analyses to build new analysis

Intraprocedural

A1

Live Variable Analysis and Iterative Solver

A2

Constant Propagation and Worklist Solver

A3

Dead Code Detection

Interprocedural

A2 → A4 → A7

Learn how to improve analysis precision by handling method calls and aliasing

A4

CHA and Interprocedural Constant Propagation

A5

Context-Insensitive Pointer/Alias Analysis

A6

Context-Sensitive Pointer/Alias Analysis

A5 → A6 → A7/A8

Learn how the precision of fundamental analysis affects the precision of its clients

A7

Alias-Aware Interprocedural Constant Propagation

A8

Taint Analysis

The X You Need To Understand in This Lecture

- What are the differences between static analysis and (dynamic) testing?
- Understand soundness, completeness, false negatives, and false positives.
- Why soundness is usually required by static analysis?
- How to understand abstraction and over-approximation?

注意注意!
划重点了!





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